PORSCHE: Performance ORiented SCHEma Mediation
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ABSTRACT
Semantic matching of schemas in heterogeneous data sharing systems is time consuming and error prone. Existing mapping tools employ semi-automatic techniques for mapping two schemas at a time. In a large-scale scenario, where data sharing involves a large number of data sources, such techniques are not suitable. In this paper we present a method, which creates a mediated schema tree from a large set of input schema trees and defines mappings from the contributing schemas to the mediated schema. It is a two-phase approach. First, we use a set of linguistic matchers, which extract the semantics of all distinct node labels, present in input schemas, and form clusters of semantically similar labels. Second, we use a tree-mining data structure, combined with the similar label clusters, to calculate the context of each node, which is used in mapping. Since the input schemas are trees, our tree mining algorithm uses node ranks calculated by pre-order traversal. Tree mining combined with semantic label clustering minimizes the target search space and improves performance, thus making it suitable for large scale data sharing. We report on experiments with up to 80 schemas containing 83,770 nodes. PORSCHÉ took 587 seconds to match and merge them to create a mediated schema and to return mappings from input schemas to the mediated schema. We compare the quality of matching of PORSCHÉ with COMA++ on standard XML schemas, and find them to be very similar to the mappings produced by COMA++.

Categories and Subject Descriptors
I.7.2 [XML]: XML and Web Data – XML Data and schema integration.

General Terms

Keywords
XML schema tree, schema matching, schema mapping, schema mediation, tree mining, large scale.

1. INTRODUCTION
Schema matching relies on discovering correspondences between similar elements of two schemas. Several different types of schema matching [2,4,7,8,9,13,14,15,16,17] have been studied, demonstrating their benefit in different scenarios. In data integration schema matching is of central importance. The need for information integration arises in data warehousing, OLAP, data mashups [11], and workflows. Omnipresence of XML as a data exchange format on the web and the presence of metadata available in that format force us to focus on schema matching, and on matching for XML schemas in particular.

Previous work on schema matching was developed in the context of schema translation and integration [2,4,9], knowledge representation [8,17], machine learning, and information retrieval [7,12]. Most mapping tools map two schemas with human intervention [2,4,7,8,9,13,14,15]. The motivation behind our work is to explore the matching and integration of a large set of schema trees, using scalable syntactic and semantic matching and integration techniques.

We consider schemas as rooted, labelled trees. This supports the computation of contextual semantics in the tree hierarchy. The contextual aspect is exploited by tree-mining techniques, making it feasible to use automated approximate schema matching [7] and integration in a large-scale scenario. The individual semantics of node labels have their own importance. We utilize linguistic matchers to extract the concepts hidden within them. Tree mining techniques by definition extract similar sub tree patterns from a large set of trees and predict possible extensions of these patterns. The pattern size starts from 1 and is incrementally augmented. There are different techniques [1,20] which mine rooted, labelled, embedded or induced, ordered or unordered sub-trees. The first basic function of tree mining is to find sub-tree patterns that are frequent in the given set of trees, which is similar to schema matching activity that tries to find similar concepts among a set of schema trees.

Our Contributions
a) Matching, merging and the creation of a mediated schema with semantically approximate mappings, in one algorithm which has good performance.
b) Use of tokenisation, abbreviation and synonym matching of label tokens, supporting node clustering.
c) Extension of a tree mining data structure [20] to schema matching, using b) to minimize the search space.
d) Ability to produce simple 1:1 mappings, as well as complex mappings, including 1:n (leaf mapped to non-leaf) and n:1 (non-leaf mapped to leaf).
e) Experiments with real XML schema instances (OAGIS, XCBL1) showing performance appropriate for a large scale scenario.
f) Comparison with COMA++, showing that PORSCHÉ is qualitatively similar.

1 OAGIS : http://www.openapplications.org/
XCBL : http://www.xcbl.org/
The remainder of the paper is organized as follows. Section 2 presents the motivations and issues encountered in large-scale schema integration. Section 3 defines the concepts used in the paper. In Section 4 we formalize the semantic integration and mediation problem. Our approach using Performance Oriented SCHEMA matching (PORSCHE) is detailed in Section 5. Section 6 presents the experimental results comparing our approach with previous work. While Section 7 reviews related work and compares it to ours. Section 8 gives a discussion for future work and Section 9 concludes the paper.

2. MOTIVATIONS IN SCHEMA MEDIATION

Schema Mediation can be defined as integration of a set of input schemas into a single mediated schema, with concepts mappings from the input schemas to the mediated schema. Heterogeneous data sharing environments require semantic mediation to support query formulation and execution. Such an environment can be dynamic or static. In the late 90s schema integration applications emphasized a static approach, used, for example, in data warehousing. In a data warehouse, schema design (using a mediated schema) is a one-off process. The experts analyse the source schemas and design a centralised data warehouse schema, and the mappings from source schemas mapped to the warehouse schema. The mappings in such applications can be termed exact mappings.

In a dynamic environment, individual data sources and their schemas are independent and free to change. A pre-designed mediated schema is no answer in a dynamically changing world. The mediated schema has to change, to match the changes in source schemas, by changing the mappings between the source and the mediated schema. An example of such a requirement can be seen in catalogue mappings in web based B2B data exchange. For example, at ebay.com, individual vendors map their catalogue to the eBay catalogue. A query placed on eBay returns results from all the vendors who have mapped their schemas to the eBay catalogue. At any time eBay can enhance its catalogue or any individual vendor can withdraw or change its catalogue structure.

There are numerous issues in the semantic integration of a large number of schemas. Beside mapping quality, performance is also very important. Semantic Web, by definition, offers a large-scale dynamic environment where individual service providers are independent. In such a situation the mappings can never be exact, rather they are approximate [5,8].

In this paper we focus on a large number of schemas, automated matching, and performance. We explore mediated schema generation. For a given batch of schemas and a chosen mediated schema, we efficiently carry out the construction of a large mediated schema, which integrates all given schemas. To enhance the speed and lower the cost of data integration, we remove the need for human intervention. Previous work on matching two large schemas has been presented in [15] using COMA++[2] tool. In this work [15], first, user divide the schema into fragments and then each fragment from source schema is mapped to target schema fragments to find inter-fragment matchings. Next, these fragment mappings are merged to compute the schema level mappings.

3. PRELIMINARIES

3.1 Match Operator

Schema matching finds similarities between elements of one schema and the elements of another schema. There are three basic match cardinalities at node level as discussed in [16].

i) 1:1 – one node of source schema corresponds to one element in the target schema,

ii) 1:n – one node in the source schema is equivalent to a composition of n nodes in the target schema,

iii) n:1 - n number of nodes in source schema compositely map to one node in target schema.

Since we are matching tree structures, where the leaf nodes access data, we emphasize more on leaf node matching. Our categorization of node match cardinality is driven by its leaf or non-leaf status, as given in Table 1.

<table>
<thead>
<tr>
<th>Source Node</th>
<th>Target Node</th>
<th>Match Cardinality</th>
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</thead>
<tbody>
<tr>
<td>leaf</td>
<td>leaf</td>
<td>1:1</td>
</tr>
<tr>
<td>non-leaf</td>
<td>non-leaf</td>
<td>1:n</td>
</tr>
<tr>
<td>non-leaf</td>
<td>leaf</td>
<td>n:1</td>
</tr>
</tbody>
</table>

Semantically, a match between two nodes can be either an equivalence or a partial equivalence. In a partial match, the similarity is partial, e.g. Name = ‘John M. Brown’ in source schema is partially matched to LastName=’Brown’ and FirstName=’John’ in the target schema, because Name also contains the MiddleInitial=’M’ information. If there are several possible matchings of the source element to the mediated schema, best/most correct match can be selected. The choice can depend upon some match quality confidence computed at run time [2,9,10,16].

3.2 Definitions

Semantic matching requires the comparison of concepts which are structured as schema elements. Node labels of schema elements can be considered as concepts and each element’s contextual placement in the schema enhances the semantics of the concept. For example in Figure 1, element author/name and publisher/name are similar labels but their contexts are different,
which makes the two elements conceptually disjoint. In an XML tree, the combination of the element label and the structural placement of the element produce the concept.

**Definition 1 (Schema Tree)**
A schema is a rooted, labelled tree [18]. We call it a schema tree. A schema tree, $S=(V,E)$ is a directed, acyclic, connected graph, with $V = \{0,1,\ldots,n\}$, a set of nodes, and $E = \{(x,y)\mid x,y \in V\}$, a set of edges. One distinguished node $r \in V$ is designated the root, and for all $x \in V$, there is a unique path from $r$ to $x$. Further, $\ell : V \rightarrow L$ is a labelling function mapping nodes to labels in $L = \{l_1,l_2,\ldots\}$, and $VT : L \rightarrow V$ is a function, which returns a set of nodes $V_i \subseteq V$ with label $\ell \in L$.

**Definition 2 (Ordered Tree)**
In an ordered tree the children of each node are ordered 1 to k, otherwise, the tree is unordered. We order each schema tree using pre-order traversal (Figure 1, node number).

**Definition 3 (Ancestor-Descendant Relationship)**
If $x,y \in V$ and there is a path from $x$ to $y$, then $x$ is called an ancestor of $y$ (and $y$ a descendant of $x$), denoted $x \preceq y$, where $p \in N$ is the length of the path from $x$ to $y$. If $x \preceq y$ ($x$ is an immediate ancestor), $x$ is called the parent of $y$, and $y$ the child of $x$. If $x$ and $y$ have the same parent, they are called siblings, and if they have a common ancestor, they are called cousins, provided they are at same level in the tree and are not siblings.

**Definition 4 (Node Scope)**
Since the schema tree is ordered (Def. 2), nodes $x \in V$ are numbered according to their position in the de pre-order traversal of the tree $S$ (for example, the root is numbered 0). Let $T(x)$ denote the sub-tree rooted at $x$, and let $y$ be the rightmost leaf (or highest numbered descendant) under $x$. Then the scope of $x$ is defined as $\text{scope}(x)=[x,y]$. Intuitively, scope($x$) is the range of nodes under $x$, and includes $x$ itself, see Fig. 1. The count of nodes in $T(x)$ is $y-x+1$.

**Definition 5 (Tokenization)**
A label $l$ is a composition of $m$ strings, called Tokens, $t : L \rightarrow T$ is a tokenization function which maps a label to a set of tokens $T(t_1,t_2,\ldots)$. Tokenization [8] can help in establishing similarity between two labels. For example label (DateOfBirth) = \{date, of, birth\} and label (BirthDate) = \{birth, date\}. Since ‘of’ is a preposition, it can be discarded. This produces 100% similarity for the two labels, given the identical token sets \{date, birth\}.

**Definition 6 (Token Semantics)**
Label semantics corresponds to the conceptual meaning of the label (irrespective of its relation to the node it is related to). It is a composition of concepts attached to the tokens making up the label i.e., $C_l : T \rightarrow (C(t_1),C(t_2),\ldots\ldots,C(t_m))$.

**Definition 7 (Label Semantics)**
Label semantics gives us the contextual placement of a node in the tree and are explained in detail, from the tree mining perspective [20]. The properties are simple integer operations.

**Unary Properties, given a node $x\{X,Y\}$**

**Property 1. Leaf Node(x) : X=Y.**

**Property 2. Non-Leaf Node(x) : X=Y.**

**Binary Properties**

**Property 4. Descendant Leaf (x,xd) (combination of Property 1 and 3) : Xd=X and Yd=Y.**

**Property 5. Ancestor (xa,ax) (complement of Property 3) xa is ancestor of x : xa<X and ya=\text{Y}.**

**Property 6. Right Hand Side Nodes with Non-Overlapping Scope : xr is Right Hand Side Node of x : Xr>Y.**

**Example 1:** In Figure 1, Property 1 for node title[7,7] defines it as a leaf because the node number equals the number of its rightmost child. Property 2, for publisher[4,5] defines it is a non-leaf node, as its number is less than the number of its rightmost child. Properties 1 and 2 detect simple and complex elements in an XML schema.

**Example 2:** The task is to find in the tree nodes matching of author/\text{name}. In Figure 1 there are two nodes called name[2,2] and [5,5]. Given synonymy between words author and
writer[1,2], we perform the descendant node check on nodes [2,2] and [5,5] with respect to writer[1,2]. Node [2,2] is a descendant of [1,2], using Property 3, and node [5,5] is not a descendant of [1,2]. Similarly, property 5 produces Ancestor([4,5],[5,5]) which holds for publisher[4,5] and name[5,5] and Ancestor([0,7],[4,5]) holds for book[0,7] and publisher[4,5].

4. DEFINITION OF SEMANTIC MATCHING
INPUT: A set of schema trees $S = \{S_1, S_2, ..., S_n\}$.

OUTPUTS:

a) A mediated schema tree $S_m$, which is a composition of all distinct concepts in $S$.
   \[ S_m = \bigcup_{i=1}^{n} S_i = \{C_1 \rho C_2 \rho ... \rho C_n\} \]
   includes all distinct concepts in $S$ (Def. 8).
   $\rho$ is the composition function and $\rho$ denotes the composition operator.

b) A set of mappings $M = \{M_1, M_2, ..., M_w\}$ from the concepts of input schema trees to the concepts in the mediated schema.

The mediated schema tree $S_m$ is a composition of all nodes representing distinct concepts in the set of schemas. During the integration process if a node is not present in $S_m$, a new edge $e^*$ is created in $S_m$ and a node is added to it.

4.1 Semantic Label Matching
Semantic label matching intuitively minimizes the search space of possible mappable target nodes [9,20]. The derivation of concept similarity in two schemas is initiated by comparing their labels. Similarity between labels is either equivalence or partial equivalence, as shown below:

a) Equivalence: $C(l_x) = C(l_y)$ Similar
b) Partial Equivalence: $C(l_x) \cong C(l_y)$
   i. More Specific: $l_x$ is part of: $C(l_x) \subseteq C(l_y)$
   ii. More General: $l_x$ Contains: $C(l_x) \supseteq C(l_y)$
   iii. Overlaps: $C(l_x) \cap C(l_y)$

Example 3: Consider labels AuthorName and WriterName. Since Author and Writer are synonyms and Name is shared, conceptually they are equivalent, and AuthorName = WriterName. Similarly, AuthorLastName $\subseteq$ AuthorName, as LastName is conceptually part of Name. Conversely, AuthorName $\supseteq$ AuthorLastName. MiddleLastName and FirstNameMiddle are overlapping, as they share tokens {Name, Middle}.

5. PORSCHIE: Our Approach
We assume that only schema trees are available as input. PORSCHIE accepts a set of schema trees and outputs the mediated schema tree and the corresponding mappings. We make the following assumptions valid in domain specific schema integration (extended from [18]).

5.1 Assumptions
a) Schemas in the same domain contain the same domain concepts, but differ in structure and concept naming.
b) In one schema different labels for the same concept are rarely present.
c) Only one type of matching between two labels is possible. For example, author is a synonym of writer.
d) We select the input schema with the highest number of nodes as the initial mediated schema. Since each node represents a concept, this covers the maximum number of concepts. This minimizes the addition of new concepts (nodes not present in the mediated schema) to the mediated schema and should improve performance.
e) We perform semantic comparisons between the labels of the mediated schema and the labels not present in the mediated schema (based on assumption b). This minimizes the target search space for similar labels.
f) A node from the input schema is only matched to the cluster of similar label nodes present in the mediated schema.

5.2 PORSCHIE Architecture
PORSCHIE architecture covers the complete semantic integration process involving schema trees in a large-scale scenario. A diagram of the architecture is shown in Figure 2.
and tokenizes the labels. Then it derives the meaning for each individual token and combines these meanings to form a label concept. The comparisons of labels are based on similar token sets or similar synonym token sets.

Example 4: Consider labels “POShipOn” and “PurchaseOrderDeliverOn”. In the abbreviation table PO stands for [purchase, order] and in the synonym table ‘deliver’=‘ship’ and ‘on’=’date’. This implies that the two labels have similar token sets.

Mediated Schema Creator takes the input schema tree with the highest number of nodes and then takes each schema in turn and merges it with the mediated schema. This requires matching, mapping and merging. Concepts from input schemas are matched to the mediated schema. The algorithm traverses the input schema depth-first, mapping parents before siblings. If a new concept is found, with no match in the mediated schema, a new concept node is created and added to the mediated schema. It is the right most child leaf node added to the node in the mediated schema to which the parent of current node is mapped. This new node is used as the target node in the mapping. The algorithm combines node label similarity and contextual positioning in the schema tree, calculated with the help of properties defined in Section 3.3.

5.3 Algorithms

Pre-Mapper comprises a number of functions: (1) scope calculation, (2) parent node number calculation, (3) initial mediated schema detection and (4) creation of data structures for matching, shown in Tables 1 and 2. Those data structures are updated by NodeMapper algorithm. The novelty of our method is that similar labels are clustered together to support fast calculation of possible matches. The best match is selected, based upon the contextual placement of nodes. (1), (2), (3) and (4) require one traversal of each tree.

NodeMapper algorithm, Figure 3, covers both schema matching and integration. It handles the semantics of node labels along with the node’s tree context, to compute the mapping. The algorithm creates mappings for almost every input node, in particular for the leaves, since the data resides there. The algorithm accepts as input a set of schemas S and selects the initial mediated schema Sm0. It outputs the mediated schema Sm with added nodes (if any) and a set of mappings M, from input schema nodes to the mediated schema.

Initially, Sm0 is adopted as the final mediated schema Sm (l. 1). Match for every node (l. 3) of each input schema (l. 2) is calculated, mapping it to the mediated schema. For each input node v, a set Vt of possible mappable target nodes in the mediated schema is created, constituting the target search space for v. The criterion for the creation of this set of nodes is node label equivalence or partial equivalence (l. 4,5). Vt can have zero (l. 24), one (l. 8) or more than one (l. 18) nodes. Checks in lines 9, 14 and 16 are used to compare the tree context of nodes v (input node) and vt (possible target node in Vt), to ensure e.g. that a leaf node is mapped to another leaf node.

Second check, ancestorMap (l. 10), ensures that at some point up the ancestor hierarchy of v and vt, there has been a mapping. This is to ensure that subtrees containing v and vt correspond to similar concept hierarchies. This increases the match confidence of nodes v and vt. Similarly if the target search space Vt has more than one node, we check the descendant property (line 19), for each node vt in Vt, Descendant(map(parent(v)),vt). This verifies that vt lies in the sub-tree of node to which parent node of v is mapped, that is with in the scope.

Algorithm : NodeMapper

Input: S, Sm // S : set of Schema Trees
        // Sm : Mediated Schema Tree
Output: M, Sm’ // M: set of mappings; initially empty
        // Sm’: Sm appended with new nodes

Begin
1. Sm’<Sm
2. for each Si ∈ S do // I ≤ i ≤ u
   3. for each v ∈ V(Si) do // V : nodes of Si
      4. Lv < l(v) // Lv : label of node v
      5. Lvs{l}SimilarLabels(Lv, Sm’)
         // Lvs{l} : set of labels in Sm’ similar to Lv
         // Lvs{l} [Lm where Lm: set of node labels in Sm’]
      6. if (Lvs{l} empty) then
         7. Vt<VT(Lvs{l}) // Vt : {vt1, vt2, ..., vt|Lvs{l}|} : Def 1
            // Vt : set of nodes in Sm’ corresponding to
            // labels in Lvs{l}, vt: one of the nodes in Vt
            // VT is applied to each label in Lvs{l} in turn
      8. if (|Vt| = 1) then
         9. if ((Leaf(v)∧Leaf(vt1)) v // property 1,2
            ((¬ Leaf(v))∧(¬ Leaf(vt1))) then
               10. if (ancestorMap(v,vt1)) then
                  11. m< map11 (v,vt1)
                  12. else (vt1, Sm’)=addNewNode(Sm’,v)
                     m< map11 (v, vt1)
                  13. m< map1n (v,leafNodes(vt1))
                  14. if (¬Leaf(v)∧¬Leaf(vt1)) then
                     15. m< mapM1 (v,leafNodes(vt1))
                     16. if (¬(Leaf(v)∧Leaf(vt1))) then
                        17. m< mapM1 (v,vt1)
                        18. else // i.e. |Vt| > l
                           for each vt ∈ Vt do // Vt: {vt1, vt2, ..., vt|Vt|}
                           19. // function true for only one node or none
                           20. if (descendant(v,vt) = true) // property 3
                              21. m< map11 (v,vt)
                              22. else (vt, Sm’)= addNewNode (Sm’,v)
                                 m< map11 (v,vt)
                              23. m< map11 (v,vt)
                              24. else (vt, Sm’)= addNewNode (Sm’,v)
                                 m< map11 (v,vt)
                              25. M=M∪m
         26. return M, Sm’

End

Figure 3. Schema mediation algorithm
Function `addNewNode( )` (l. 12,22,24) adds a new node \( v_t \) as the rightmost sibling of node to which parent node of \( v \) is mapped. Mapping function `map11( )`, makes a 1:1 map from \( v \) to \( v_t \), whereas `map1n( )` creates a mapping from \( v \) (identified as leaf) to a set of leaf nodes of subtree rooted at node \( v_t \) (identified as non leaf node), which is a 1:n mapping. This mapping is considered to be an approximate mapping but follows the semantics that leaf node should map to leaf nodes. And similarly `map1n( )` is a composite mapping of leaf nodes under \( v \), to the leaf node \( v_t \).

NodeMapper algorithm integrates all input nodes into the mediated schema and creates corresponding mappings from input schemas to the mediated schema.

### 5.4 Example of Schema Integration

Figure 4 shows two trees after executing Pre-Mapper. A list of labels created in this traversal is shown in Table 2a. The two nodes with the same label ‘name’ but different parents are shown to be disjoint. The last entry in the list is a label ‘ROOT’ for the root node of mediated schema. A matrix of size \( u \times m \) is created, where \( u \) is the number of schemas and \( m \) the number of distinct labels in all schemas (the length of the label list), see Table 2b. In the matrix each row represents an input schema tree. Each non-null entry contains the node scope, parent node link and the mapping, which is initially null. Matrix columns are ordered according to the order of nodes in the label list.

![Figure 4. Two input schema trees](image)

The largest schema tree \( S_b \), Figure 4, is selected as the initial mediated schema \( S_m \). A list of size \( m \), Tab. 1.c, is created to hold \( S_m \), assuming the same column order as in Table 1a and 1b. In the label list the semantically similar (equivalent or partially equivalent) labels are detected. Author is equivalent to writer. The node mapping algorithm takes the data structures in Table. 1 as input, and produces mappings shown in Table. 3b and the integrated schema in Table 3c. In the process, the input schema \( S_a \) is directly mapped to mediated schema \( S_b \). The mapping is taken as the column number (Table 3b <column number>) of node. Saving mappings as column number gives us the flexibility to add new nodes to mediated schema tree. Scope values of some existing nodes are affected because of addition of new nodes, but column numbers of all previous nodes remain the same. Thus intuitively none of the existing mappings are affected. All mappings in this case are one to one.

NodeMapper for input schema tree \( S_a \) (Table 2b row 1) starts from node \( S_a[0,3] \) with label book. The sequence of nodes mapping from the input schema tree follows the depth first traversal. This makes sure that parent nodes are mapped before the siblings. \( S_a[0,3] \) is a non-leaf node with only one similar node

### Table 2. Before NodeMapper Execution

<table>
<thead>
<tr>
<th>a. Labels List</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
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### Table 3. After NodeMapper Execution

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<td>writer</td>
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<tr>
<td>ROOT</td>
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<td></td>
</tr>
</tbody>
</table>

**b. Mapping matrix**

<table>
<thead>
<tr>
<th>1.2,0</th>
<th>0.3-1</th>
<th>2.2,1</th>
<th>3.3,0</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;7&gt;</td>
<td>&lt;1&gt;</td>
<td>&lt;2&gt;</td>
<td>&lt;4&gt;</td>
</tr>
<tr>
<td>0.5-1</td>
<td>2.2,1</td>
<td>4.4,3</td>
<td>3.4,0</td>
</tr>
<tr>
<td>&lt;1&gt;</td>
<td>&lt;2&gt;</td>
<td>&lt;3&gt;</td>
<td>&lt;5&gt;</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**c. Final Mediated Schema**

<table>
<thead>
<tr>
<th>1.7,0</th>
<th>3.3,2</th>
<th>5.5,4</th>
<th>7.7,1</th>
<th>4.5,1</th>
<th>6.6,1</th>
<th>2.3,1</th>
<th>0.7-1</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0,</td>
<td>2.0</td>
<td>1.2,</td>
<td>2.2</td>
<td>1.3</td>
<td>2.3</td>
<td>2.5</td>
<td>1.1,</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
If the new node is added in the middle of the tree then its ancestor’s scope is incremented by one and accordingly next node numbers in a pre-order traversal are adjusted in the tree.

The algorithm keeps track of the columns for the next node according to pre-order. Thus the final mediated schema tree can be generated from the final mediated schema row by a traversal starting from the ROOT.

6. EXPERIMENTAL EVALUATION

We examine both the performance and quality of schema matching. Performance is evaluated as the number of schemas or nodes processed versus the time required for matching, merging and mapping. Quality of matches is compared with the match results produced by COMA++ [2].

6.1 Performance Evaluation

The prototype uses Java 5.0. All the schema tree data structures and corresponding mappings data are saved in a database for analysis and statistical evaluation. A PC, Pentium 4-M, 1.80 GHz, 768 MB RAM, running Windows XP was used in this evaluation.

We selected three sets of schema trees from different domains:

1. Domain 1 : BOOKS (Synthetic Schemas)
2. Domain 2: OAGIS (Real Schemas from the Web)
3. Domain3 : XCBL (Real Schemas from the Web)

Table 4. Characterization of schema domains.

<table>
<thead>
<tr>
<th>Domain 1 (Real)</th>
<th>Domain 2 (Real)</th>
<th>Domain 3 (Synthetic)</th>
</tr>
</thead>
<tbody>
<tr>
<td>OAGIS</td>
<td>XCBL</td>
<td>Books</td>
</tr>
<tr>
<td>Number of Schemas</td>
<td>80</td>
<td>44</td>
</tr>
<tr>
<td>Avg. nodes per schema</td>
<td>1047</td>
<td>1678</td>
</tr>
<tr>
<td>Largest/smallest schema size</td>
<td>3519/26</td>
<td>4578/4</td>
</tr>
</tbody>
</table>

Experiments were performed with different sizes of sets taken from the core domain sets. Algorithm time execution performance was evaluated under three different label similarity cases.

A) Label String Equivalence
B) Token Set Equivalence
C) Synonym Token Set Equivalence

Our experiments show that the execution time for PORSCHE depends upon the number on the schemas which are being integrated, and appears to be quadratic in the number of nodes compared. Figure 5 shows time in milliseconds for Domains 2 and 3.

Figure 6 shows a comparison of three kinds of matching A, B, and C for sets of 2, 4, 8, 16, 32, 64, 128, 176 from BOOKS. There is no difference in the time performance of various matchers. This is possibly due to the fact that synthetic schemas vary little in their labels.

For Domains 2 and 3, Figures 7 and 8 show the time in (s) against the number of nodes processed, for the three similarity methods. XCBL schemas are slower to match than OAGIS schemas. This is due to the higher average number of nodes in XCLB schemas. It takes less than 550 s to match 80 OAGIS schemas, while 44 XCLB schemas require about 800 s.

Figure 5. Comparison of schema integration times for real web schemas.

Figure 6. Integration time with reference to the number of schemas in BOOKS

In both cases there is a slight increase in matching times for categories A, B and C, because of different label matching strategies. A is the fastest, as it works only on the labels themselves. B is slightly slower, as labels have to be tokenized and the number of tokens is larger than the number of labels, and C is the slowest, as one need to match synonyms as well. These evaluation cases show that PORSCHE has acceptable performance on an office PC.

Figure 7. Integration of OAGIS schemas
Given a set of input schemas \( S = \{S_1, S_2, \ldots, S_u\} \), we select as the mediated schema the schema tree with highest number of nodes, \( \max(N(S_i)) \) where \( N(S_i) \) returns the number of nodes in a schema. We match each node of each input schema with the mediated schema. The number of input schema nodes \( N_t \) is given by \( N_t = \sum_{i=1}^{u} N(S_i) \). Therefore the complexity of Node Mapper algorithm is \( O(N x \ N(S_n)) \). This is quadratic in the size of schema set that is to be integrated. Our experiments confirm this complexity.

6.3 Complexity

Given a set of input schemas \( S = \{S_1, S_2, \ldots, S_u\} \), we select as the mediated schema the schema tree with highest number of nodes, \( \max(N(S_i)) \) where \( N(S_i) \) returns the number of nodes in a schema. We match each node of each input schema with the mediated schema.

The quality of mappings is compared for the three scenarios A, B and C. The quality of mappings is the highest for case C, synonym token sets equivalence. For quality evaluation we used three sets of two schemas. These were: (a) Purchase Order schemas from a web site; (b) BOOKS; and (c) OAGIS. The results were compared to COMA++ under similar conditions.

Table 5 shows the quality and performance comparison between PORSCHE and COMA++. The abbreviation and the synonym tables were provided by COMA++ demo version.

Table 5. PORSCHE – COMA++ performance comparison

<table>
<thead>
<tr>
<th>Match Tool</th>
<th>Domain / Schema</th>
<th>Purchase Order</th>
<th>Books</th>
<th>OAGIS</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Size</td>
<td>18</td>
<td>15</td>
<td>12</td>
</tr>
<tr>
<td>T</td>
<td>Q</td>
<td>T</td>
<td>Q</td>
<td>T</td>
</tr>
<tr>
<td>PORSCHE</td>
<td>0.2</td>
<td>0.2</td>
<td>2.5</td>
<td>---</td>
</tr>
<tr>
<td>COMA++</td>
<td>5</td>
<td>3</td>
<td>370</td>
<td>---</td>
</tr>
</tbody>
</table>

*T : Time (s) , Q : Quality comparison to COMA++

We could not carry out a quality comparison for Set C because of the size of schemas and the fact that the abbreviation and synonym tables existed only for Purchase Orders and Books.

Our experiments show that PORSCHE improves on COMA++, as it produces similar integrated schemas automatically. COMA++ requires human intervention to select the best match and create mappings after merging.

6.4 Performance

As future work we plan to investigate the application of this technique for nodes matching for an Information system based on P2P architecture. Secondly, we want to enhance the linguistic matching part of the system. Our study of the tree mining technique reveals that it can be utilized for identifying co-relationships between the co-existence of elements with in schema tree and a forest of schema trees. Thus help in identifying subsumptions and overlap relationships for n:m complex mappings.

9. CONCLUSIONS

We presented a novel schema integration method, PORSCHE, which has shown very promising results for large scale schema integration. It uses a tree based pre-order traversal algorithm for matching, merging and mapping a set of schema trees. To improve performance we adapted a technique from tree mining including the clustering of similar node labels. This minimizes the
target search space for a node match and gives better performance. Selection of the largest schema tree as the mediated schema further enhances the matching process. PORSCHE uses the optimistic top down pre-order match traversal (parents are mapped before children, and left sub-tree is traversed before right sub-tree), since our assumption is that we utilize it in a domain specific environment. This helps in using the structural semantics of nodes for better quality matching.

The novelty of our method is fourfold. First, we support fully automated schema matching. Second, we not only generate matches, but also build an integrated schema at the same time. Third, our approach scales to hundreds of schemas. Fourth, the use of tree mining techniques for schema matching is also new in this field.

10. REFERENCES