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NACluster: A Non-Supervised Clustering Algorithm for Matching Multi Catalogues

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Abstract—Astronomy surveys use powerful instruments to browse the sky and identify objects of interest within the surveyed region. Sky objects are individually characterized with spatial coordinates, identifying their position in the sky, in addition to other descriptive attributes. Composing an integrated view of the sky based on catalogues produced by different surveys faces a hard problem of matching objects that have been captured in various catalogues. Due to variations on capturing instruments calibration, the position of a single sky object may vary from one catalog to the other. Moreover, in particular dense regions of the sky this problem is exacerbated by a huge number of candidate matches for each object. Traditional approaches for dealing with this problem use a threshold distance of \( \epsilon \) to reduce the number of matching candidates. Additionally, they adopt a pairwise approach for matching \( n \) catalogues inferring transitivity among matches, which not always hold. In this paper, we present NACluster a non-supervised clustering algorithm for dealing with sky object matching in multiple catalogues. NACluster matching strategy extends the traditional \( k \)-means clustering algorithm by relaxing the number \( k \) of cluster (i.e. matched sky objects). We experiment NACluster with real and synthetic catalogues and show that the results present better accuracy than state of the art solutions.

I. INTRODUCTION

In astronomy context, catalog is a dataset that contains a list of celestial objects and their characteristics, like position, magnitude and color. There are different astronomical surveys, or catalogues. They are characterized by having different formats, schemes, data structures, since they are handled by distinct and independent projects. Each one covers a specific area of the sky or even the whole area of the Universe. Then, the surveys produce catalogues with intersections in the covered area of the sky. So, it’s possible to have objects in common in different catalogues. Therefore, if we want to have an integrated view provided by different catalogues, it’s necessary to do the data cross-matching.

Current astronomy surveys present important challenges in the cross-matching area, where the spatial position of objects is very important. The matching tries to identify sky objects registered in different catalogues with slightly different properties but representing the same real object, once there slightly difference in the object position captured by two different telescopes. It can produce ambiguity in the matching. The cross-matching among catalogues is usually applied in peer-to-peer fashion, between two different catalogues, and generates a single output catalog identifying common objects between surveys. The algorithm selects matches considering the shortest distance between objects using a spatial radius \( \epsilon \) defined by the user. However, when we want to compute a matching among three or more catalogues, a more careful process must be applied, as one shall not consider matching transitively and the ordering with which catalogues are chosen may produce different results.

Match transitivity problem occurs, for example, when given three objects \( O_1, O_2 \) and \( O_3 \) from different catalogues, the \( O_2 \) match with \( O_1 \) and \( O_3 \), but \( O_1 \) does not match with \( O_3 \). Thus, \( O_1 = O_2, O_2 = O_3, \) but \( O_1 \neq O_3 \). In this situation, we would expect that \( O_1 = O_2 = O_3 \).

Few works in the literature tackled cross-matching in astronomical research domain. Particularly, in [1] some cross-matching algorithms for astronomical catalogues were evaluated. In this work, Q3C Join algorithm [3] was chosen to be evaluated. However, Q3C generated some incorrect matching in the order of billions of false positives when using big catalogues. This problem is due to matching strategy of Q3C, which is ambiguity preserving. In fact, an ambiguity resolution solution is required in this context, which motivated this work.

In this paper, we propose the NACluster, a non-supervised clustering algorithm for matching multi catalogues. The aim of this algorithm is to split into clusters the celestial objects present in \( n \) catalogues, such that in each cluster there are only objects from different catalogues and representing the same real object. This contribution allows the improvement on state of the art astronomy catalog matching.

The rest of the paper is organized as follows. In Section 2, we propose the NACluster algorithm. In Section 3, we present the experiments using this algorithm and its validation, as well as a comparison with the Q3C Join algorithm [3]. Finally, section 4 concludes and presents the future works.

II. NACluster: A Non-Supervised Clustering Algorithm

The NACluster algorithm is short for the N-way Astronomical Clustering algorithm, a non-supervised clustering algorithm for matching multi catalogues. The algorithm takes as input \( n \) catalogues and produces a clustering composed of \( k \) clusters. In defining the matching criteria among objects, an important restriction is that all objects falling in a cluster shall originally come from different catalogues. Furthermore, each
The pseudocode of the NACluster algorithm is described in Algorithm 1.

The algorithm receives as input a set of catalogues. Each catalog is a set of tuples of form (id, ra, dec), where id is the object identification, ra and dec represents the spatial coordinates of this object. In line 3 of Algorithm 1, the largest catalog is selected and one cluster is created for each its object. In this step, the location of each object is taken as a cluster centroid.

Once all objects from the merged catalogues have been evaluated, a new iteration is performed searching for better cluster centroids. The algorithm finishes when the centroids are stable, i.e. all the computed centroids of an iteration are the same as the previous iteration.

### III. Experiments

In order to evaluate the NACluster algorithm we selected a dense part of 2MASS [6] catalog (90 thousand objects relatively close together) and we applied a normal distribution function for generating new catalogues from 2MASS, simulating in this manner real variations of the same catalog. We have synthesized 5 different datasets containing from 2 to 6 catalogues using this approach.

We evaluate the NACluster by assessing the “quality” of the clustered objects produced by the algorithm. In particular, we use precision, recall, and F-measure having as baseline objects generated from the real objects. Our goal is to evaluate the performance of the NACluster in identifying this set of matched objects. We remind the reader that precision is the fraction of the set of objects retrieved that are relevant; recall is the fraction of relevant objects that were retrieved; F-measure is the harmonic mean between precision and recall [5].

Table I presents the precision, recall and f-measure of the results generated by NACluster. An interesting observation concerning this table is that f-measure remains around 0.97, even the number of merged catalogues in the dataset is increased.
Algorithm 2 The recursive procedure to search the appropriate cluster with centroid to the object from the catalog in the centroids candidates list candidates

```
1: Parameters: the object and the candidates list
2: procedure SEARCHCENTROID(obj,candidates)
3:   if candidates.size = 0 then
4:     create cluster;
5:     cluster.add(obj);
6:     computeCentroid(cluster);
7:   else
8:     minDistance ← Double.MAX_VALUE;
9:     for all centroid ∈ candidates do
10:        distance ← candidates.getDistance(centroid);
11:        if distance < minDistance then
12:           minCentroid ← centroid;
13:           minDistance ← distance
14:     end if
15:   end if
16:   if o ∉ {minCentroid} | o.cat = obj.cat then
17:      {minCentroid}.add(obj);
18:      computeCentroid({minCentroid});
19:   else
20:      oldObj ← o;
21:      oldDistance ← computeDistance(oldObj,centroid);
22:     if minDistance < oldDistance then
23:        {minCentroid}.remove(oldObj);
24:        {minCentroid}.add(obj);
25:        computeCentroid({minCentroid});
26:     end if
27:     minDistance ← Double.MAX_VALUE;
28:     for all centroid ∈ centroids do
29:        distance ← computeDistance(OldObj,centroid);
30:       if distance < ϵ then
31:          if centroid ≠ minCentroid then
32:             candidates.add(centroid,distance);
33:          end if
34:       end if
35:     end for
36:     searchCentroid(oldObj,candidates);
37:     else
38:       candidates.remove(minCentroid);
39:       searchCentroid(obj,candidates);
40:     end if
41:   end if
42: end procedure
```

Another similar experiment was done using the UBVRI catalog [2], which is a sparse catalog containing 49,167 objects. In this case precision, recall and f-measure is around 0.99 (refer to Table II), keeping the same accuracy even when the number of merged catalogues are increased.

We can conclude from the previous results that our algorithm has a good accuracy rate, and this rate varies according to the catalog density. In all case, our algorithm converged within two iterations.

A. Comparison with Q3C Join

The Q3C Join [4], as most cross-matching algorithms, performs the matching of only two catalogues at a time, producing, as output, a catalog containing the matched objects. We compare the output of the Q3C Join algorithm execution with the output of the clustering algorithm NACluster taking as input the same two catalogues, both performing the matching between part of the 2MASS catalog (1 million objects) and the synthetic catalog generated from it (1 million objects).

The Q3C Join presented an output dependent on the size of the radius used. Figures 2 and 3 illustrate the case, they follow the same caption of Figure 1. Figure 2 shows the result of the matching using a radius 0.001 degree. This radius allowed to retrieve 964,432 correct matches, but also retrieved 48,624 wrong matches. One can see that the black area of Figure 2 is much larger than in Figure 1.
We changed the radius to 0.002 degree in order to achieve all synthetic objects and understand the behavior of Q3C Join. The result is shown in Figure 3, in which the black area occupies the large area of the graphic, because the output of Q3C Join using the radius 0.002 degree returned 339,536 wrong matches, i.e., 33.95% of matches, apart from the 1 million correct matches, i.e., all the real matches.

Table III presents the precision, recall and F-measure for these same experiments. Values in bold correspond to the highest precision, recall and F-measure. Note that the scenario using NACluster outperforms all other scenarios in precision and F-measure. When the radius in Q3C Join is 0.002 degree, its recall (1.0) is higher than the recall (0.9875) shown in the proposed approach, but its precision (0.7456) is considerably worse, leading to a relatively low F-measure (0.8549).

Finally, Figure 4 shows a direct comparison of the F-measure for these scenarios. According to that, NACluster algorithm has performance superior than the Q3C Join, even increasing its radius.

The result of this comparison leads us to conclude that, unlike the strategy of the NACluster algorithm to solve the matching ambiguity, the Q3C Join has a strategy to preserve the ambiguity, accepting duplicity at matches. This duplicity was also identified in the experiments presented in a previous paper [1].

### IV. Conclusion and Future Works

In this paper, we presented the NACluster algorithm, a non-supervised clustering for matching multiple catalogues.

In order to evaluate the effectiveness of this algorithm, we used real astronomical catalogues, which were useful to generate new catalogues with perturbations on objects locations by using a normal distribution. These preliminary results indicate that the algorithm is effective in matching objects from different catalogues. Thus, this contribution allows improving the state of the art astronomy catalog matching.

The algorithm presents exponential complexity on the number of individual sky elements (i.e., clusters). By using a spatial indexing strategy, the actual number of comparison is reduced to a local region, making the algorithm in practice feasible and presenting a huge potential for parallelization.

In future work, we are planning to develop a parallel strategy for NACluster algorithm, and to evaluate other similarity functions. We intend to use this approach as the first step on entity resolution problems for very large catalogues.

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