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Brooks' theorem on powers of graphs^{*}

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Abstract

We prove that for $k \ge 3$, the bound given by Brooks' theorem on the chromatic number of k-th powers of graphs of maximum degree $\Delta \ge 3$ can be lowered by 1, even in the case of online list coloring.

1 Introduction

A graph G = (V, E) is *k*-colorable if there is a way to color each vertex with an element of $\{1, \dots, k\}$ so that no two adjacent vertices receive distinct colors. A generalization of *k*colorability is *list k*-colorability (or *k*-choosability), introduced independently by Vizing [9] and Erdős et al. [4]. The graph G is *k*-choosable if for every assignment of *k* colors to each vertex in V, there is a way to color each vertex with an element of its assigned *k* colors so that no two adjacent vertices have the same color.

Let $\Delta \geq 3$. Unless specified otherwise, the graphs considered here are simple, connected and their maximum degree is Δ . Jointly with the assumption that $\Delta \geq 3$, this means for example that none of the graphs we consider is a cycle. We recall the following seminal Brooks-like theorem on choosability.

Theorem 1. [4] Except for cliques, every graph is Δ -choosable.

The square G^2 of a graph G = (V, E) is the graph obtained from G by adding all edges between vertices that have a common neighbor. Note that $\Delta(G^2) \leq \Delta^2$, so Theorem 1 implies that if G^2 is not a clique on $\Delta^2 + 1$ vertices, then G^2 is Δ^2 -choosable. In the case $\Delta = 3$, Theorem 1 ensures that the square of any graph is 9-colorable unless it is a clique. Cranston and Kim [2] improved this result and conjectured that it is also true for every Δ .

Theorem 2. [2] Except for the Petersen graph, the square of any subcubic graph is 8-choosable.

Moore graphs are graphs on $\Delta^2 + 1$ vertices whose square is a clique [7]. The Petersen graph is the unique Moore graph with $\Delta = 3$.

Conjecture 3. [2] Except for Moore graphs, the square of any graph is $(\Delta^2 - 1)$ -choosable.

The distance between two vertices u and v in G is the length of a shortest path between them. A generalization of the square of a graph is the k^{th} -power of a graph, for $k \in \mathbb{N}^*$. The k^{th} -power of G is obtained from G by adding all edges between vertices at distance at most k. We denote $D(k, \Delta)$ the greatest maximum degree of a k^{th} -power of a graph of maximum

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degree Δ . It basically corresponds to the maximum degree of the k^{th} -power of a deep enough Δ -regular tree, and more precisely:

$$D(k,\Delta) = \Delta \times \sum_{i=1}^{k} (\Delta - 1)^{i-1} = \Delta \times \frac{(\Delta - 1)^k - 1}{\Delta - 2}$$

Note that $D(2, \Delta) = \Delta^2$, hence the following generalizes Conjecture 3:

Conjecture 4. [6] For any $k \in \mathbb{N}^*$, except for Moore graphs when k = 2, the k^{th} power of any graph is $(D(k, \Delta) - 1)$ -choosable.

In other words, the conjecture states that Theorem 1, which would only yield the result for $D(k, \Delta)$, can be strengthened in the case of powers of graphs. The reason why k = 2 is a special case is that there is no such thing as Moore graphs for higher powers (see Lemma 14 in Section 2.1). We prove Conjecture 4 for $k \geq 3$.

Theorem 5. For $k \geq 3$, the k^{th} power of any graph is $(D(k, \Delta) - 1)$ -choosable.

Independently, Conjecture 4 when k = 2 (i.e. Conjecture 3) has been proved recently by Cranston and Rabern [3].

A generalization of list coloring, namely online list coloring, was recently introduced independently by Schauz [8] and Zhu [10]. The graph G is k-paintable if, for every assignment of k colors to each vertex, and for every order on the colors, there is an algorithm to color the graph by concealing until step i which vertices contain the i^{th} color in their lists, and deciding on the spot which vertices are colored in i and which not (once colored a vertex cannot be uncolored). Clearly, online list coloring is stronger than list coloring. There exist graphs which are k-choosable but not k-paintable [8], though we do not know any k-choosable graph which is not (k + 1)-paintable [1]. Brooks' theorem is also true in the case of online list coloring [5].

We actually prove a stronger version of Theorem 5, as follows.

Theorem 6. For $k \geq 3$, the k^{th} power of any graph is $(D(k, \Delta) - 1)$ -paintable.

Similarly, Cranston and Rabern proved the case k = 2 in the more general setting of list online coloring [3].

We wonder whether the following stronger generalization of Conjecture 3 could be true:

Conjecture 7. For any $k \in \mathbb{N}^*$, except for a finite number of graphs, the k^{th} power of any graph is $(D(k, \Delta) + 1 - k)$ -choosable.

2 Proof of Theorem 5

Let $k \geq 3$. Let G be a graph. Let $M = D(k, \Delta)$. Note that $M \geq 21$ as $\Delta \geq 3$.

We will need the following lemma, which is essentially an easy adaptation of existing results (see Section 2.1 for a proof).

Lemma 8. If G satisfies any of the following:

- 1. G contains a vertex of degree smaller than Δ .
- 2. G contains a cycle shorter than 2k.
- 3. G contains two intersecting cycles of length 2k.

4. $diam(G) \leq k$.

Then G^k is (M-1)-paintable.

Thus we can assume from now on that G is Δ -regular, with $g(G) \ge 2k$, diam $(G) \ge k + 1$ and that the cycles of length 2k in G are disjoint.

Lemma 9. The graph G contains two vertices x_1 and y_1 at distance k + 1 from each other, with two neighbors x_2, y_2 (respectively) at distance at least k + 1 from each other.

Proof. Since diam $(G) \ge k+1$, G contains two vertices x_1 and y_1 at distance k+1 from each other. Let us prove that x_1 has a neighbor x_2 and y_1 a neighbor y_2 such that x_2 and y_2 are at distance at least k+1 from each other. Assume for contradiction that each of the Δ neighbors of x_1 are at distance at most k from each of the Δ neighbors of y_1 . Let z be a neighbor of x_1 . Only $\Delta - 1$ neighbors of z can be part of a path of length at most k containing a neighbor of y_1 , as x_1 is itself at distance at least k from all the neighbors of y_1 . Therefore there is a neighbor z' of z that belongs to two paths of length at most k-1 to two different neighbors of y_1 . This yields a cycle C of length at most 2k containing y_1 . The cycle C is actually of length 2k and contains z', as z' is the endpoint of two different paths of length at most k to y_1 and there is no cycle of length less than 2k by Lemma 8. Consequently, y_1 and z' are diametrically opposite on C. Let w be another neighbor of x_1 . By the same argument, a neighbor w' of w belongs to a cycle C' of length 2k that contains y_1 , and w' is diametrically opposite to y_1 in C'. Then C and C' intersect on y_1 , which by Lemma 8 implies that C and C' are actually the same cycle. Thus w' and z' are actually the same vertex. Now, (w', w, x_1, z) is a cycle of length 4, a contradiction to Lemma 8 and the fact that $k \geq 3$.

We will describe an algorithm to online list color G. Let L be a list assignment of M - 1 colors to each vertex. Since we are in the case of online list coloring, the colors will be revealed one after another (at step 1, we learn which vertices contain color 1 in their list, and have to decide on the spot which will be colored in it, and so on).

At any step of the algorithm, the number of *constraints* of a vertex v is the number of colors in L(v) that appear on vertices at distance at most k from v. Similarly, the number of constraints *implied* on a vertex v by a set S is the number of colors in L(v) that appear on vertices of S. Note that the number of constraints on a vertex v is bounded by its degree in G^k , and that this upper bound is lowered by 1 if two neighbors of v in G^k have the same color or if a neighbor of v in G^k either is not colored or its color does not belong to L(v).

We consider four vertices x_1, x_2, y_1 and y_2 obtained from Lemma 9. Let P be a path of length k + 1 between x_1 and y_1 . Note that by definition of x_2, y_2 , at most one of them is on P. Let v be a vertex at distance least two on P from both x_1 and y_1 (such a vertex exists since P has length at least 4), and let w be a neighbor of v on P distinct from x_2 and y_2 . Observe that v is at distance at most k from all of x_1, x_2, y_1, y_2 and w is at distance at most k from x_1, y_1 . Our goal is to set an order on the vertices of G such that by appropriately deciding at each step whether to color or not each vertex in that order, every vertex that is considered for coloring has at most M - 2 constraints. The order we choose is x_1, x_2, y_1, y_2 , followed by all other vertices by decreasing distance to $\{v, w\}$ (the distance to a set is the minimum of the distance to each element of the set). Ties are broken arbitrarily. The order ends with w and then v. Let us now describe more precisely the coloring algorithm. For each new color i:

- Treat the vertices x_1, x_2, y_1 and y_2 (in a way described a little bit further).
- Consider all the remaining vertices, one after the other according to the chosen order. When considering a vertex u, color it with i if $i \in L(u)$ and no neighbor of u in G^k is colored with i.

The heart of the algorithm consists in making the right decision for $\{x_1, x_2, y_1, y_2\}$ at each step, so that v and w each have at most M - 2 constraints when it comes to coloring them (note that x_1, x_2, y_1 and y_2 are all at distance at most k from v and w). Let us first prove that all the other vertices are colored at the end of the algorithm.

Observation 10. Let u be an uncolored vertex (distinct from x_1, x_2, y_1, y_2). Let r(u) be the number of neighbors of u in G^k which appear after u in the order. The number of constraints for u is at most M - r(u).

Proof. Let y be a neighbor of u in G^k which appears after u. If y is not colored, then y does not imply a constraint on u. Assume that y is colored with color i. Since u is uncolored, it means that when we tried to color u with i, we did not succeed. So either color i does not appear in L(u), and then i does not imply a constraint on u. Or another neighbor y' of u, which appears before u in the order, was colored with i and then $\{y, y'\}$ implies only one constraint on u.

Let us first prove that every vertex $u \notin \{x_1, x_2, y_1, y_2, v, w\}$ is colored at the end of the coloring algorithm (whatever the choices we did for x_1, x_2, y_1, y_2). Let us prove that u has at most M - 2 constraints i.e. u can be colored since |L(u)| = M - 1:

- If u is at distance at most k from both v and w, then both v and w are adjacent to u in G^k . Since they are after u in the order, the result holds by Observation 10.
- If u is at distance at least k + 1 from v or w, let P be a shortest path from u to $\{v, w\}$. Assume w.l.o.g. that P is a shortest path from u to v. Let z_1, z_2 and z_3 be the three vertices consecutive to u in P. These vertices exist since $d(u, v) \ge k \ge 3$.

If $\{z_1, z_2, z_3\} \cap \{x_1, x_2, y_1, y_2\}$ has size at most one, then at least two of $\{z_1, z_2, z_3\}$ are after u in the order, hence the result by Observation 10.

Otherwise, at least two of $\{z_1, z_2, z_3\}$ are in $\{x_1, x_2, y_1, y_2\}$. Since $d(x_1, y_1) \ge k + 1$, if $x_1 \in \{z_1, z_2, z_3\}$ then none of y_1, y_2 is in this set. The same holds for x_2 . We may assume w.l.o.g. that the intersection is exactly x_1, x_2 . Let w_1 be another neighbor of z_2 . Note that w_1 is neither y_1 nor y_2 . Moreover $d(w_1, v) < d(u, v)$ since P is a minimum path. So w_2 appears after u in the order and $d(w_2, u) \le k$. Two vertices at distance at most three from u are after u in the order, so u has at most |M| - 2 constraints.

Now, let us argue that there is a coloring of $\{x_1, x_2, y_1, y_2\}$ that ensures that v and w will be colored.

In standard vertex coloring, we set x_1 and y_1 to color 1, and x_2 and y_2 to color 2: then vertices v and w each have at most M - 2 colors appearing on their neighborhood in G^k . So they each have at most M - 2 constraints and then both v and w are colored at some step of the algorithm.

Since we are considering online list coloring, the procedure is slightly more complicated, though the idea remains the same. We want to make sure that the coloring of $\{x_1, y_1\}$ ensures that v and w both have one less constraint, and the coloring of $\{x_2, y_2\}$ ensures that v has one less constraint. Thus when we consider w, it has one less constraint by $\{x_1, y_1\}$ and one less by v (since w is before v in the order), and then v has two less constraints by $\{x_1, y_1, x_2, y_2\}$.

We proceed as follows. We denote by NO(v) (resp. NO(w)) the number of elements of $\{x_1, y_1\}$ that are colored, minus the number of constraints implied on v (resp. w) by elements of this set. For example, if x_1 and y_1 are colored the same, then NO(v) = 1. The value NO roughly denotes the number of colored vertices in $\{x_1, y_1\}$ which do not create a constraint. For simplicity, we consider L(u) to be empty once u is colored. At the beginning of each step c, we check the following:

- (i) If c belongs to $L(x_1) \cap L(y_1)$, then color both x_1 and y_1 in c.
- (ii) If c belongs to $L(x_1)$ or $L(y_1)$ but not to L(v), and NO(v) = 0, then color x_1 or y_1 in c.
- (iii) If c belongs to $L(x_1)$ or $L(y_1)$ but not to L(w), and NO(w) = 0, then color x_1 or y_1 in c.
- (iv) If c belongs to $L(x_1)$ or $L(y_1)$, when M-2 colors for the corresponding vertex have already been revealed, then color it in c.
- (v) If c belongs to $L(x_2) \cap L(y_2)$, then color both x_2 and y_2 in c.
- (vi) If c belongs to $L(x_2)$ or $L(y_2)$ but not to L(v), then color x_2 or y_2 in c.
- (vii) If c belongs to $L(x_2)$ or $L(y_2)$, when at least M 4 colors for the corresponding vertex have already been revealed, then color it in c.

It remains to prove that this yields a coloring of $\{x_1, x_2, y_1, y_2\}$ such that v and w can be colored.

Let us first justify that x_1 and y_1 are colored in the desired way (i.e. for both v and w, the set $\{x_1, y_1\}$ implies at most one constraint). If x_1 and y_1 are colored the same, the goal is reached. If the lists $L(x_1)$ and $L(y_1)$ have no color in common, since $|L(x_1) \cup L(y_1)| > |L(v)|$, at least one of them can be colored by (ii) or (iii). Then at least one of x_1 and y_1 is colored in $c \notin L(v) \cap L(w)$, assume w.l.o.g. that x_1 is colored that way (and is the first if x_1 and y_1 both are). If $c \notin L(v) \cup L(w)$, the vertex y_1 is never colored at (ii) nor (iii) (NO(v) = NO(w) = 1), but it is colored at (iv). If $c \in L(v) \cup L(w)$, assume w.l.o.g. that $c \in L(v) \setminus L(w)$. Then, since y_1 was not colored before, (ii) did not apply, which means that every color that belonged to $L(y_1)$ belonged to L(v). But $c \in L(v) \setminus L(y_1)$ (otherwise x_1 and y_1 would be colored the same by (i)). Thus there remain more colors available for y_1 than for v, and (ii) will eventually apply (remember that (iv) does not apply before there is exactly one color left available for y_1).

Now, let us justify that x_2 and y_2 are colored in the desired way, i.e. if the two are colored then the set $\{x_2, y_2\}$ implies at most one constraint on v. If (v) or (vi) applies, the goal is reached. Let us now prove two things: that one of (v) and (vi) always applies, and that both x_2 and y_2 are colored.

Assume that neither (v) nor (vi) apply on x_2 or y_2 . Then (vii) eventually applies as only at most two colors (the colors of x_1 and y_1) may not reach (v)-(vii) and we color x_2 (resp. y_2) as soon as it has at most 2 colors yet to be revealed (ie, if x_2 was not colored then it had at least 3 colors yet to be revealed). Thus x_2 and y_2 are both colored at the end.

Assume that both x_2 and y_2 are colored at (vii). Then (v) never applied, which implies $|L(x_2) \cap L(y_2)| \leq 2$. Consequently, $|L(x_2) \cup L(y_2)| \geq 2 \times (M-1) - 2$. Since $M \geq 21$ and |L(v)| = M - 1, it follows that $L(x_2) \cup L(y_2)$ contains at least 18 colors that do not belong to L(v). This is a contradiction to the fact that (vi) never applied.

2.1 Proof of Lemma 8

In the following section, we prove that the different items of Lemma 8 holds. All the proofs are based on coloring algorithms based on distance, just like the proof of Theorem 5. However, here we do not have to treat vertices differently: it suffices to choose an appropriate order. The resulting proofs are thus much simpler.

Lemma 11. If G contains a vertex of degree $\leq \Delta - 1$, then G^k is (M - 1)-paintable.

Proof. Assume G contains a vertex v with $d(v) \leq \Delta - 1$. Since G is connected, the distance to v is well-defined. Order the vertices by decreasing order to v. At each step of the algorithm, color the vertices by decreasing distance to v. Every vertex x at distance at least two from v has at least two neighbors which are not constraints (indeed the vertices on a shortest path from x to v are considered after the vertex x in the order). For every vertex w which is a neighbor of v, since $k \geq 2$, the degree of w in G^k is at most M - 1. Moreover, the vertex v is considered after the vertex w can be colored. Since $k \geq 2$, $\Delta \geq 3$ and $d(v) \leq \Delta - 1$, the degree of v in G^k is at most $M - \Delta < M - 1$, so v can be colored.

Thus we assume from now on that G is Δ -regular.

Lemma 12. If g(G) < 2k, then G^k is (M-1)-paintable.

Proof. Assume G contains a cycle C of length at most 2k - 1. Let v and w be two adjacent vertices on C. Since C is of length at most 2k - 1, the degree of v and w in G^k is less than M - 1. Then, at each color step, we color as many vertices as possible, by decreasing distance to $\{v, w\}$ and ending with v and w.

Thus we assume from now on that $g(G) \ge 2k$.

Lemma 13. If G contains two intersecting cycles of length 2k, then G^k is (M-1)-paintable.

Proof. Assume G contains a vertex v belonging to two cycles of length 2k. Let w be a neighbor of v on one cycle of length 2k. Vertex v has degree at most M - 2 in G^k , and w at most M - 1. Then, at each color step, we color as many vertices as possible, by decreasing distance to $\{v, w\}$ and ending with w and then v.

Thus we assume from now on that the cycles of length 2k in G are disjoint.

Lemma 14. If $diam(G) \leq k$ then G^k is (M-1)-paintable.

Proof. Assume diam $(G) \leq k$. Then G contains at most $M(k, \Delta) + 1$ vertices, and G^k is a clique. By [7], the graph G contains at most $M(k, \Delta) - 1$ vertices, hence the result.

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